

**READY TO LAUNCH**  
LAKELAND LANCER BAND 2023

# READY TO LAUNCH

LAKELAND LANCER BAND 2023

SHOW DESIGN BY: Laurie Kunzle & Matthew Testa

## **PART 1 GO FOR LAUNCH** duration 2:20

Mission Control "GO NO GO" for LAUNCH, WE HAVE LIFTOFF.  
Commander & crew blast off... to Space.

## **PART 2 GROUND CONTROL** duration 1:40

Guidance systems down, sudden loss of contact.  
Back in control. "WE HEAR YOU COMMANDER"

## **PART 3 APPROACHING MARS** duration 1:50

Getting too close to the planet, encountering orbital debris.  
Making it through safely.

## **PART 4 ONWARD JOURNEY** duration 1:00

All systems are good. Ready to continue on the journey.  
Find out what's out there.

Full Transposed Score Duration: 7 minutes  
Grade Level: Medium

#### INSTRUMENTATION

Piano  
Sound FX synth.  
Keyboard Synth.  
Voice  
Electric Bass

Flute  
Bb Clarinet 1 & 2  
Eb Alto Saxophone 1 & 2  
Bb Tenor Saxophone  
Eb Baritone Saxophone

Bb Trumpet 1 & 2  
Horn in Bb  
Trombone  
Euphonium  
Tuba (*optional part*)

Marimba  
Vibraphone  
Auxiliary Percussion 1 & 2  
Mallet Station -Bells/Crotales +  
Snare Drum  
Tenor Drums  
Bass Drums (4)

READY TO LAUNCH LAKELAND LANCER BAND 2023

FULL TRANSPOSED SCORE

DURATION 7 minutes

AUGUST 5.6

PART 1 - GO FOR LAUNCH

Rocket Man/Planets

THIS IS MISSION CONTROL - GO FOR PRE FLIGHT CHECK  
GO- NO GO FOR LAUNCH

A

Moderately ♩ = 64

#1. GO FLIGHT ...

Piano

PIANO SOLO *f*

Voice

Sound FX

ideas for sound files *f* *mf*

Synth Lead

*mp* *mp* *mf*

Electric Bass

*mp* *mf*

Flute

Clarinet 1 & 2

Alto Sax 1 & 2

Tenor Sax

Baritone Sax

Trumpet 1 & 2

Horn in B $\flat$

Trombone

Euphonium

Tuba (optional)

SOLO *mp*

Marimba

*mf* *mf*

Vibraphone

Aux. Perc 1

wind chimes *mf*

Aux. Perc 2

susp.cym. *mp* *mf* *f*

Metallic Drums

Crotales-Bells

*mp* *mf*

Snare Drum

opt. solo *mf*

Tenor Drums

*f*

Bass Drums

CLICK TRACK

*mf*



**B**

5

4

3

2

1

"WE HAVE LIFT OFF"

**C**

TO SPACE

double time  $\text{♩} = 128$

This musical score is for a piece titled "WE HAVE LIFT OFF" (Section B) and "TO SPACE" (Section C). The tempo is double time with a quarter note equal to 128 beats per minute. The score is arranged for a large ensemble including:

- Piano (Pno.):** Treble and bass staves.
- Violin (V.):** Treble staff.
- FX (Effects):** Bass staff.
- Synth (Synthesizer):** Treble and bass staves.
- E.B. (Electric Bass):** Bass staff, featuring triplets and dynamic markings like *fff* and *mp*.
- Flute (Fl.):** Treble staff, with dynamic markings like *f* and *mp*.
- B♭ Clarinet (B♭ Cl.):** Treble staff.
- Alto Saxophone (A. Sx.):** Treble staff.
- Tenor Saxophone (T. Sx.):** Treble staff.
- Bass Saxophone (B. Sx.):** Treble staff.
- B♭ Trumpet (B♭ Tpt.):** Treble staff.
- B♭ Horn (B♭ Hn.):** Treble staff.
- Trombone (Tbn.):** Bass staff.
- Euphonium (Euph.):** Bass staff.
- Tuba:** Bass staff.
- Mrb. (Maracas):** Treble staff, with the instruction "to cymbals".
- Vib. (Vibraphone):** Treble staff, with the instruction "to cymbals".
- Aux. 1 & 2 (Auxiliary Percussion):** Two staves with various percussion patterns and dynamic markings like *mf* and *fff*.
- Bls. (Bells):** Treble staff.
- S.Dr. (Snare Drum):** Two staves.
- T.Drs. (Tom Drums):** Two staves.
- B.Dr. (Bass Drum):** Two staves.
- click:** A staff for click tracks.

The score includes various musical notations such as triplets, dynamic markings (*f*, *fff*, *mp*, *mf*), and performance instructions like "to cymbals" and "metal/drum".



C2

Pno.  
 V.  
 FX  
 Synth.  
 E.B.  
 Fl.  
 B♭ Cl.  
 A. Sx.  
 T. Sx.  
 B. Sx.  
 B♭ Tpt.  
 B♭ Hn.  
 Tbn.  
 Euph.  
 Tuba  
 Mrb.  
 Vib.  
 Aux. 1  
 Aux. 2  
 Bls. *switch to... percussion*  
 S. Dr.  
 T. Drs.  
 B. Dr.  
 click





SPACE COMMANDER:  
"MISSION CONTROL, ALL SYSTEMS ARE GOOD, ...  
WE ARE ON OUR WAY!"

42 **E** [APPLAUSE]

The score is arranged in a standard orchestral layout. The top staves include Pno., V., FX, Synth., and E.B. The middle section contains woodwinds (Fl., B♭ Cl., A. Sx., T. Sx., B. Sx.) and brass (B♭ Tpt., B♭ Hn., Tbn., Euph., Tuba). The bottom section includes percussion (Mrb., Vib., Aux. 1, Aux. 2, BLS., S. Dr., T. Drs., B. Dr., click) and a 'click' track at the very bottom. Dynamics such as *mp*, *p*, *mf*, *ff*, *solo*, and *opt. solo* are indicated throughout. Performance markings include accents, slurs, and breath marks. The 'click' track at the bottom consists of a steady eighth-note pulse.

PART 2 - GROUND CONTROL

Space Oddity

F

SPACE COMMANDER:

COME IN GROUND CONTROL, THIS IS COMMANDER, DO YOU READ US. COME IN ?

OUR GUIDANCE SYSTEMS ARE DOWN ! ...CAN ANYONE HEAR US (desperately)

Moderato ♩=70-72

Score for various instruments including Pno., V., FX, Synth., E.B., Fl., B♭ Cl., A. Sx., T. Sx., B. Sx., B♭ Tpt., B♭ Hn., Tbn., Euph., Tuba, Mrb., Vib., Aux. 1, Aux. 2, Bls., S.Dr., T.Drs., B. Dr., and click.

Dynamic markings include *pp*, *p*, *mp*, *mf*, *f*, and *opt. solo*.

Performance instructions include "stuffy mallets" and "3" (triplets).

G

Pno.

V. VOICE 1: MISSION CONTROL  
GROUND CON TROL TO MA JOR TOM LOCK YOUR SOYUZ HATCH & PUT YOUR HEL MET ON

FX

Synth.

E.B.

Fl.

B♭ Cl.

A. Sx.

T. Sx.

B. Sx.

B♭ Tpt.

B♭ Hn.

Tbn.

Euph.

Tuba

Mrb.

Vib.

Aux. 1

Aux. 2

Bls.

S.Dr.

T Drs.

B. Dr.

click



**H** Grandioso ♩ = 66

set tempo ♩ = 66

VOICE 2:  
THIS IS MA JOR TOM TO GROUND CON TROL I'VE LEFT FOR E VER MORE AND I'M

**Instrumentation:** Pno., V., FX, Synth., E.B., Fl., B♭ Cl., A. Sx., T. Sx., B. Sx., B♭ Tpt., B♭ Hn., Tbn., Euph., Tuba, Mrb., Vib., Aux. 1, Aux. 2, Bls., S.Dr., T.Drs., B.Dr., click.

**Tempo and Meter:** Grandioso, ♩ = 66. The score is in 2/4 time, with a key signature of one flat (B♭).

**Dynamic Markings:** *mf*, *f*, *ff*, *fff*.

**Performance Notes:** The score includes various articulation marks such as accents (>) and slurs. The voice part features a solo with lyrics. The orchestral parts are highly rhythmic and dynamic, with many notes marked with accents.

Pno.

V. *mf* FLOAT ING IN THE MOST PE CU LIAR WAY AND THE STARS LOOK VE RY DI FER RENT TO DAY *mp*

FX

Synth.

E.B.

Fl.

B♭ Cl.

A. Sx.

T. Sx.

B. Sx.

B♭ Tpt.

B♭ Hn.

Tbn.

Euph.

Tuba

Mrb.

Vib.

Aux.1

Aux.2

Bls.

S.Dr.

T Drs.

B. Dr.

click

*cresc.* *ff* *mp* *f* *mp* *fff* *p* *fff* *p* *fff* *cresc.*

**I** *Rubato*

Pno. *mp* *f*

V. *mp* *f*

FX *ff*

Synth. *ff*

E.B. *ff*

Fl. *possible solo*

B♭ Cl. *possible solo*

A. Sx. *mf*

T. Sx. *mf*

B. Sx.

B♭ Tpt. *possible solo* *mp*

B♭ Hn.

Tbn. *possible solo* *mp*

Euph.

Tuba

Mrb.

Vib.

Aux. 1 *mp* *f*

Aux. 2 *f* *mf* *mp* *f*

Bls. *f* *mf* *mp* *f*

S. Dr.

T. Drs.

B. Dr.

click

PART 3 - APPROACHING MARS

Mars



Intense motion ♩ = 132

COME IN COMMANDER, THERE IS SOMETHING APPROACHING YOUR COORDINATES

Pno.

V.

FX

Synth.

E.B.

J<sub>2</sub> J<sub>3</sub>

\*optional add bass pattern early

WOODWINDS ON METAL PODS

Fl.

B♭ Cl.

A. Sx.

T. Sx.

B. Sx.

TRPTS ON METAL POD continue until K2

B♭ Tpt.

B♭ Hn.

Tbn.

Euph.

Tuba

could be 3 pitch metal

Mrb.

Vib.

*mp*

continue til out

Aux. 1

Aux. 2

*mp* *mf* *mp*

continue til out

Bls.

*mf*

METAL POD 1

+ METAL POD 2

+METAL POD PERCUSSION

S. Dr.

T. Drs.

B. Dr.

click

*mf* *f* *f*



K2

(a desperate commander):  
THIS IS COMMANDER, ...WE'RE HEADING TOO CLOSE ....WE'RE CAUGHT IN THE PLANET'S GRAVITY !

L

Pno.   
 V.   
 FX   
 Synth.   
 E.B.   
 Fl.   
 B♭ Cl.   
 A. Sx.   
 T. Sx.   
 B. Sx.   
 B♭ Tpt.   
 B♭ Hn.   
 Tbn.   
 Euph.   
 Tuba   
 Mrb.   
 Vib.   
 Aux. 1   
 Aux. 2   
 Bls.   
 S.Dr.   
 T.Drs.   
 B.Dr.   
 click

\*CONTROL:  
"ORBITAL DEBRIS HEADING YOUR WAY !!! "

M

Holding back ♩ = 128

88

Pno.

V.

FX

Synth.

E.B.

Fl.

B♭ Cl.

A. Sx.

T. Sx.

B. Sx.

B♭ Tpt.

B♭ Hn.

Tbn.

Euph.

Tuba

Mrb.

Vib.

Aux.1

Aux.2

Bls.

+METAL POD PERC/+BATTERY

S.Dr.

T.Drs.

B.Dr.

click





**O** SLOWER  $\text{♩} = 112$

This page contains the musical score for measures 85 through 94. The score is for a symphony orchestra and a percussion ensemble. The instruments listed on the left are: Pno., V., FX, Synth., E.B., Fl., B♭ Cl., A. Sx., T. Sx., B. Sx., B♭ Tpt., B♭ Hn., Tbn., Euph., Tuba, Mrb., Vib., Aux. 1, Aux. 2, Bls., S. Dr., T. Drs., B. Dr., and click. The music is in 4/4 time and begins with a tempo marking of 'SLOWER' and a metronome marking of  $\text{♩} = 112$ . The score features a variety of dynamics, including *ff*, *cresc.*, and *pp*. There are numerous triplets and slurs throughout the piece. The percussion section includes auxiliary parts 1 and 2, and a click track. The woodwinds and brass sections have complex rhythmic patterns, often involving triplets and slurs. The strings play a steady accompaniment with some melodic lines. The overall texture is dense and dynamic.

SPACE COMMANDER:  
THIS IS THE COMMANDER.. WE ARE CLEAR! WE MADE IT THOURGH.  
(excited) (calmly)

P

Resolving ♩=60

Q

Pno. *Freely*

V. *f* vocal soloist on stage

FX AND I THINK IT'S GON NA BE A LONG LONG TIME IF YOU CLOW BRINGS MROUND GAIN OF FIND

Synth. *p* *mf*

E.B. *pp*

Fl.

B♭ Cl. *p*

A. Sx. *p*

T. Sx.

B. Sx.

B♭ Tpt.

B♭ Hn. *p*

Tbn.

Euph.

Tuba

Mrb. *pp* 3 3 3 3 3 3 3 3 *Rit.*

Vib. *mp* 3 3 3 3

Aux. 1

Aux. 2

Bls.

S. Dr.

T. Drs.

B. Dr.

click *mp*



**R** Power Up! ♩ = 128

**S** Rockin' Man ♩ = 128

This musical score is for a percussion ensemble, divided into two sections: 'Power Up!' (marked with a red 'R') and 'Rockin' Man' (marked with a green 'S'). The tempo is 128 beats per minute. The score is written in 2/4 time and includes parts for the following instruments:

- Pno.** (Piano)
- V.** (Violin)
- FX** (Effects)
- Synth.** (Synthesizer)
- E.B.** (Electric Bass)
- Fl.** (Flute)
- B♭ Cl.** (Bass Clarinet)
- A. Sx.** (Alto Saxophone)
- T. Sx.** (Tenor Saxophone)
- B. Sx.** (Baritone Saxophone)
- B♭ Tpt.** (Bass Trumpet)
- B♭ Hn.** (Bass Horn)
- Tbn.** (Tenor Trombone)
- Euph.** (Euphonium)
- Tuba**
- Mrb.** (Maracas)
- Vib.** (Vibraphone)
- Aux. 1** and **Aux. 2** (Auxiliary percussion)
- Bls.** (Bells)
- S. Drs.** (Snare Drums)
- T. Drs.** (Tom Drums)
- B. Drs.** (Bass Drums)
- click** (Click track)

The score features various musical notations including dynamics (mp, mf, p, cresc.), articulation (accents, slurs), and performance instructions (shaker). The 'Power Up!' section is marked with a red 'R' and the 'Rockin' Man' section with a green 'S'. The score is arranged in a standard orchestral layout with staves for each instrument.



T

Pno.  
 V.  
 FX  
 Synth.  
 E.B.  
 Fl.  
 B♭ Cl.  
 A. Sx.  
 T. Sx.  
 B. Sx.  
 B♭ Tpt.  
 B♭ Hn.  
 Tbn.  
 Euph.  
 Tuba  
 Mrb.  
 Vib.  
 Aux. 1  
 Aux. 2  
 Bls.  
 S. Dr.  
 T. Dr.  
 B. Dr.  
 click

Musical score for a large ensemble. The score includes parts for Piano (Pno.), Violin (V.), FX, Synthesizer (Synth.), Electric Bass (E.B.), Flute (Fl.), Clarinet in B♭ (B♭ Cl.), Alto Saxophone (A. Sx.), Tenor Saxophone (T. Sx.), Baritone Saxophone (B. Sx.), Trumpet in B♭ (B♭ Tpt.), Horn in B♭ (B♭ Hn.), Trombone (Tbn.), Euphonium (Euph.), Tuba, Maracas (Mrb.), Vibraphone (Vib.), Auxiliary Percussion 1 (Aux. 1), Auxiliary Percussion 2 (Aux. 2), Bells (Bls.), Snare Drum (S. Dr.), Tom Drum (T. Dr.), Bass Drum (B. Dr.), and Click tracks. The score features various dynamics such as *cresc.*, *f*, *ff*, and *mp*, along with articulation marks like accents and slurs. A rehearsal mark 'T' is located at the top right of the page.



This page contains a musical score for measures 30 through 38. The score is arranged in a standard orchestral format with the following parts from top to bottom:

- Pno.** (Piano): Two staves, both containing whole rests.
- V.** (Violin): One staff, containing whole rests.
- FX** (Viola): One staff, containing whole rests.
- Synth.** (Synthesizer): Two staves, playing a melodic line with slurs and accents.
- E.B.** (Electric Bass): One staff, playing a rhythmic line with slurs and accents.
- Fl.** (Flute): One staff, playing a melodic line with slurs and accents, including a *fff* dynamic marking.
- B♭ Cl.** (Bass Clarinet): One staff, playing a melodic line with slurs and accents.
- A. Sx.** (Alto Saxophone): One staff, playing a melodic line with slurs and accents.
- T. Sx.** (Tenor Saxophone): One staff, playing a melodic line with slurs and accents, including *ff* and *fff* dynamic markings.
- B. Sx.** (Baritone Saxophone): One staff, playing a melodic line with slurs and accents.
- B♭ Tpt.** (Bass Trumpet): One staff, playing a melodic line with slurs and accents.
- B♭ Hn.** (Bass Horn): One staff, playing a melodic line with slurs and accents, including a *ff* dynamic marking.
- Tbn.** (Trombone): One staff, playing a melodic line with slurs and accents, including a *fff* dynamic marking.
- Euph.** (Euphonium): One staff, playing a melodic line with slurs and accents, including a *ff* dynamic marking.
- Tuba**: One staff, playing a melodic line with slurs and accents, including a *ff* dynamic marking.
- Mrb.** (Maracas): One staff, playing a rhythmic pattern with slurs and accents, including a *fff* dynamic marking.
- Vib.** (Vibraphone): One staff, playing a rhythmic pattern with slurs and accents, including a *fff* dynamic marking.
- Aux. 1** and **Aux. 2**: Two staves for auxiliary percussion, playing rhythmic patterns with slurs and accents, including a *f* dynamic marking.
- Bls.** (Bells): One staff, containing whole rests.
- S. Dr.** (Snare Drum): One staff, playing a rhythmic pattern with slurs and accents, including a *fff* dynamic marking.
- T. Drs.** (Tom Drums): One staff, playing a rhythmic pattern with slurs and accents, including a *fff* dynamic marking.
- B. Dr.** (Bass Drum): One staff, playing a rhythmic pattern with slurs and accents, including a *fff* dynamic marking.
- click**: One staff, playing a rhythmic pattern with slurs and accents, including a *fff* dynamic marking.

The score includes various musical notations such as slurs, accents, and dynamic markings (*ff*, *fff*, *f*). The percussion parts feature complex rhythmic patterns with slurs and accents. The woodwind and brass parts play melodic lines with slurs and accents.

MISSION CONTROL (with static):  
...SAFE JOURNEYS CREW !

V

Holding back ♩ = 120

This musical score is for the piece "MISSION CONTROL (with static): ...SAFE JOURNEYS CREW !". It is marked with a tempo of 120 beats per minute and a dynamic of "Holding back". The score is written for a large ensemble of instruments, including:

- Piano (Pno.)
- Violin (V.)
- FX (Effects)
- Synthesizer (Synth.)
- Electric Bass (E.B.)
- Flute (Fl.)
- B♭ Clarinet (B♭ Cl.)
- Alto Saxophone (A. Sx.)
- Tenor Saxophone (T. Sx.)
- Bass Saxophone (B. Sx.)
- B♭ Trumpet (B♭ Tpt.)
- B♭ Horn (B♭ Hn.)
- Trombone (Tbn.)
- Euphonium (Euph.)
- Tuba
- Musical Keyboard (Mrb.)
- Vibraphone (Vib.)
- Auxiliary 1 (Aux. 1)
- Auxiliary 2 (Aux. 2)
- Bells (Bls.)
- Snare Drum (S. Dr.)
- Tom Drums (T. Drs.)
- Bass Drum (B. Dr.)
- Click

The score includes various musical notations such as dynamics (mf, pp), articulation (accents, slurs), and rhythmic patterns (triplets, eighth notes). The piece is in a key signature of two flats (Bb and Eb) and a 4/4 time signature. The score is divided into measures, with measure numbers 46 and 48 indicated at the beginning of several staves.